



T. HOWARD
B. HOWARD
MELNIKOV
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GUERRERO

PUNCHLINE:

THE GOTHAM GAME

YOU THOUGHT
YOU'D MAKE SIX
ISSUES WITHOUT

The Joker?!



**THE DARK KNIGHT. HELL'S ELITE SOLDIER.
WITNESS THEIR PAST AND PRESENT COLLIDE!**

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- *Batman/Spawn: War Devil* #1 and *Spawn/Batman* #1 from the '90s
- Behind-the-scenes art gallery!

WRITTEN BY

**TODD McFARLANE
FRANK MILLER
DOUG MOENCH
CHUCK DIXON
ALAN GRANT**

ART BY

**GREG CAPULLO
TODD McFARLANE
KLAUS JANSON**









BLACK MASK...CULLEN IS A @!\$% CIVILIAN. WHAT COULD HE POSSIBLY WANT WITH...

BLUFF, TAKE IT EASY. LET'S NOT JUMP TO CONCLUSIONS!



@!\$% THAT. NOW IS THE TIME FOR ACTION!

HOLD UP, PUNCHLINE GAVE US ORDERS--

PUNCHLINE?!

EVERY ORDER PUNCHLINE HAS GIVEN US HAS BROUGHT US FROM BAD TO WORSE!

FIRST SHE HAS US PEDDLING *XO* LIKE COMMON DRUG DEALERS. THEN SHE KICKS A HORNET'S NEST WITH THE *YAKUZA*. OH, AND LET'S NOT FORGET LETTING OUR PRIMARY MONEYMAKER GET BLOWN TO *SMITHEREENS*!

SHE HAS DONE NOTHING BUT MAKE US WEAK AND VULNERABLE!

IT'S TIME TO FACE THE FACTS. PUNCHLINE IS DEAD. AND IT'S TIME FOR THE ROYAL FLUSH GANG TO HAVE *NEW* LEADERSHIP.



TWO DAYS LATER...



GYAAAAAAHHH!



PUNCHLINE:
**THE
GOTHAM
GAME**
GAME OVER

TINI HOWARD & BLAKE HOWARD WRITERS
GLEB MELNIKOV & MAX RAYNOR ARTISTS
LUIS GUERRERO COLORS BECCA CAREY LETTERS
GLEB MELNIKOV COVER
DERRICK CHEW, SIMONE DI MEIO, RILEY ROSSMO
& IVAN PL'ASCENCIA VARIANT COVERS



AAARRRGH!
@#\$%*!

EASY
THERE,
KILLER!



DESPITE THE
PRACTICED HAND, I'M NO
DOCTOR...BUT I'M PRETTY
SURE IT'S NOT THE BEST
IDEA TO BE A WIGGLE-
WORM WHILE GETTING
SUTURES.

NOW
HOLD STILL
AND LET ME
FINISH!



...REALLY? NOT
EVEN A "THAT'S WHAT
SHE SAID"? YOU HAVE
CHANGED!

YOU'RE
ONE TO TALK,
JOKER...



LAST TIME
I SAW YOU, YOU
WERE MAKING AN
ASS OUT YOURSELF
AT THE HALL OF
DOOM.

IN THE
WORDS OF THE
GREAT ORVILLE
BURRELL...

...IT
WASN'T ME."



SNIP

NEVER MIND.
IT'S A LONG
STORY.*

*ONE WORTH CHECKING OUT
IN THE JOKER: THE MAN WHO
STOPPED LAUGHING #4 --DAVE



UH-HUH. AND
WHAT ABOUT THE
CORPSE IN THE
APARTMENT?

OKAY,
YOU GOT ME,
WHAT ABOUT THE
CORPSE IN THE



YOWCH!
OKAY...I DON'T
QUITE THINK I
GET IT.

SO THEN,
MAYBE I *AM* JUST
PSYCHOTIC...

PUNCHY,
YOU SAY
THAT LIKE
IT'S A BAD
THING!

I FOLLOWED
YOU...PROFESSED
MY LOVE FOR YOU IN
COURT...AND ALL THE
WHILE, DO YOU KNOW
WHAT I HEARD?

"GIRL, THAT
MAN'S JUST
GONNA USE YOU
AND LEAVE
YOU."



BUT I KNEW THEY WERE
WRONG...NOT BECAUSE OF
SOME *SCHOOLGIRL*
NAIVETE...

BECAUSE
I THOUGHT TO
MYSELF--IF THERE'S
ONE THING
THE JOKER IS
NOT...

YEEEEK



...IT'S @\$\$%*&
PREDICTABLE!

DOOF?





SLAM

SIGH

YOU
HATE TO SEE HER
GO...BUT YOU LOVE
TO WATCH HER HEAD
OFF TO A SUICIDE
MISSION!

GIVE
ROMAN MY LOVE,
MY LOVE!

HAHAHA HA
HA HA HA HA
HA HA HA HA
HA HA HA HA
HA HA HA HA
HA!

MILLER HARBOR.



NOTHING LIKE WATCHING THE CASH FLOW IN, EH, ROMAN?

HRN... IF YOU SAY SO.

YOU OKAY THERE, PARTNER?

I JUST... NEED A DRINK, TIGER SHARK.

I GOT A HEADACHE LIKE--



ROMAN SIONIS!



I'M HERE TO NEGOTIATE ON BEHALF OF THE ROYAL FLUSH GANG!

UGH... WITH THE NOISE.

AND YOU ARE...?

THAT DOESN'T MATTER. I'M JUST HERE FOR THE **HOSTAGE** YOU TOOK FROM PORT ROYAL.

PUNCHLINE IS GONE. WE SEE NO NEED TO CONTINUE THIS FEUD.



HOSTAGE? DO YOU KNOW WHAT THE @!%* HE'S TALKING ABOUT?

NO IDEA WHATSOEVER.



Y'KNOW, YOU'RE BRINGING A LOT OF MUSCLE FOR SOMEONE ONLY INTENT ON **NEGOTIATING!**

CH-CHK

BESIDES, I'M SORRY TO SAY, KID, BUT YOU'RE BARKIN' UP THE WRONG TREE. AND IN THIS CASE, **DEAD** WRONG.

YOU'LL HAVE TO FORGIVE





















EPILOGUE.





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ONE **HERO** AT A TIME

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DC NATION INTERVIEW

LUCY LIU

SHAZAM!
FURY OF THE GODS



What kind of ride will *Shazam! Fury of the Gods* take fans on?

It's a supersize version of the original *Shazam!*, which was incredibly entertaining. You see more of the Shazam family uniting together to fight the Daughters of Atlas. These goddesses are no joke. It was really fun being a part of something like this. I used to read the DC comic books, so being a part of that history is something really unique and special.

Your character, Kalypso, is one of the villainous Daughters of Atlas. What can fans expect from these goddesses?

The Daughters of Atlas are returning to Earth to get back their magic, which is basically their powers. The three sisters have different powers. Hespera is the eldest and has the power of elements. She can just point a finger and things will change, like the tides of the sea. Athena is the youngest and has the ability to change access. This means she can adjust buildings, blocks, and where everything is. It can disorient anyone who's coming her way. Kalypso has the power of chaos, meaning she can change people's chemistry to work against their morals.

What was it like suiting up to play Kalypso for the first time?

Let me say the costume I wore was very much made specifically to fit the character. [Costume designer Louise Mingenbach] did an incredible job of thinking about the metals the Daughters of Atlas had on their armor. Kalypso's costume had to be mobile because she's a goddess, but really, she's also a warrior.

For those who have never been on a set with Zachary Levi before, what's that like?

Well...Zach is a DJ, and when I say that, the man comes to set prepared with his music. It allows the set to be a very fun and active place. He even showed up on the last day of shooting after he had already wrapped his scenes a few days prior. He was just there to be supportive, and I think that's something exceptional. He's like a giant kid, so in some ways he's perfect for the role. At the same time, he's also very professional and warm. I was lucky to have a chance to work with him.

SHAZAM!
FURY OF THE GODS
IN THEATERS NOW!

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